

If you ever need any documents about 8U or 10U JTT, they are all on the RTA Website

<http://www.richmondtennis.org/10-and-under-tennis/jtt/>

### JTT LEAGUE DUTIES:

- To give young players a positive and happy tennis experience.
- To give young players the opportunity to build good character through tennis.
- To allow young players the opportunity to experience independent decision making through tennis.

### RAIN ?

**8U** - "RAINEDOUT" will be used to communicate weather issues for the 8U JTT Tennis League. RainedOut is JUST being used for the 8U JTT League because all the 8U matches are held at one location

8U JTT Tennis League: Text RICHMOND8UJTT to 84483 to receive weather alerts to cell phone text alerts

**10U**- plays all over the city; the weather in one part of town can be sunny and in the other, it can be raining. For the 10U age groups of JTT, the weather/court decisions is made by the HOME TEAM. JTT 10U and higher, the Home Team would contact the Away Parent and lets them know about weather/court issues. If the courts are SOAKED before a match, you may notify the away team before match start, as a courtesy. In case of rain cancellation, the Home Team Parent should offer a three possible match days and times to the Away team and give them a 48 hours to confirm their players. Please make every effort to respond in a timely manner.

### NO REFEREES !? !???????

Tennis is a sport that does not have referees, but when the kids are young, we use "Court Monitors". Court Monitoring is how we teach our kids the "Character" piece of tennis and good sportsmanship. Court Monitor volunteers are appointed by the home and away "Team Parents".

WHY can't off court parents or spectators help? KEY- we are trying to teach kids how to advocate for themselves because as they get older, they will not even have Court Monitors.

**IF- a players parents interject themselves into a match dispute, the match may be awarded as a default to the other team at the discretion of the JTT League Coordinator.**

### COURT MONITORS POLICY-

Court monitors for **8U** are required. One monitor per court.

Court monitors for **10 Beginner** are required- 2 for doubles and 1 for singles.

Court monitors should be used as needed in **10U Intermediate**.

Court monitors are not required for **10U Advanced**, but may be requested per policy.

**ONLY the Court Monitor is able to interact with the tennis players on the court.** Off court parents, players and spectators are never to get involved in any court issue.

In a perfect world, no parents would ever be a Court Monitor for their own child. But- we do not live in a perfect world. IF- you have the option to have a non-parent act as an independent Court Monitor, please do so.

### COURT MONITOR DUTIES:

- The Court Monitors 1st duty is to ensure fair play for both children and encourage an atmosphere of good sportsmanship.
- **The Court Monitor is the SOLE person interacting with players during the match.**
- Aid young players with learning how to call lines, keep score and 8U/10U rules.
- Players can only call balls on their OWN side of the court; opponent calls the balls on the other side.
- Court Monitor can overrule any call made by a player in order to promote fair play and player education.
- Player CALLS a ball "OUT, when it was IN", and it benefits the calling player, it is IMMEDIATELY corrected and overruled. Point goes to the opponent.
- Player CALLS a ball "IN, when it was OUT", in their opponent's favor; play continues. BUT- it is mentioned to both players after the point is concluded. Point is awarded to either player as if the "OUT" never happened.
- Understand 8U and 10U Rules in this manual and the match scorecard.

### **MATCH SPECTATOR DUTIES: Cheer as if you are the parent of every kid on the court.**

Tennis is a wonderful life-long sport, but it is fundamentally unique from other sports. That is because tennis players are self sufficient and independent during their matches. Even young Tennis players are expected to advocate for themselves and actively participate in “refereeing”. This can be challenging for young players, but JTT league play promotes this ideal.

- The JTT match experience allows allows players to experience INDEPENDENT decision making. Lessons learned through experience are not easily forgotten.
- Tennis Cheering is WAY different than soccer or basketball. **Cheering during a tennis point *isn't* allowed.**
- **COACHING IS NEVER ALLOWED DURING A MATCH; IT IS CONSIDERED CHEATING.** This rule is even applied to players in Wimbledon and the US Open.
- Feel free to **cheer** enthusiastically **after** a point is over.
- Cheer as if both of the players are your children. “Beautiful Rally”, “Nice patience”, “Quality Point” etc.
- Understand that similarly to other sports, some referees (Court Monitors) are more experienced than others. Regardless, please do not aid the Court Monitor.

### **PARENT DUTIES**

- To support their child’s commitment to their team. (arrive on time for matches, return emails promptly to Team Parent etc.)
- Understand that while their child's is playing a tennis match, it is solely the experience for their child.
- If you ever feel that your child is having a “melt down” on the court, you are within your parental rights to pull your child from the match. Typically kids learn really fast, you’ll only have to do it once.

### **"OH NO....HOUSTON, WE HAVE A PROBLEM !” — HOW TO RESOLVE ISSUES ON THE COURT**

Any issues that arise on the court, should be resolved by players and the Court Monitor.

If Players are unable to resolve an issue, they may consult an existing court monitors. If they do not have an existing court monitor, they may ask for one to be appointed by the official Team Parent. If they need additional help, they may both consult their official Team Parents for help -

**Off court parents, players and spectators are never to get involved in any court issue.**

**1st bad call- Player asks “are you sure?” in a calm and respectful way.**

**2nd bad call- Players are within their rights to ask for a Court Monitor or their Team Parent before moving forward.**

### **NEED PLAYERS OR A TEAM?**

If your club doesn’t have enough players to form a full team, please contact the JTT league coordinator and your child will be placed on a team.

**BALLS?** Balls are provided by the league for 8U matches. Balls are provided by the Home Team for each 10U match.

### **AGE ELIGIBILITY**

Can’t turn 11 before 8/31 of this year, to play in the 10U division.

Can’t turn 9 before 8/31 of this year, to play in the 8U Division.

\*\*\*\* Age eligibility can be flexible at the discretion of the JTT League Coordinator.

### **FREE USTA MEMBERSHIP FOR A PLAYER UNDER AGE 10.**

Please contact your League Coordinator for the USTA Membership Coupon Code. It changes yearly.

### **REGISTERING A PLAYER**

You will need your Team Number, which is distributed by your team parent or club, and the player's USTA membership number.

Go to: <http://www.richmondtennis.org/10-and-under-tennis/jtt/>

Click "Register for your JTT Team" located under the JTT logo on the LEFT side of the page.

### **TEAM STANDINGS & PLAYER RECORDS <HTTP://TENNISLINK.USTA.COM/TEAMTENNIS/MAIN/HOME.ASPX>**

### **LINEUP POLICIES**

- When you arrive at the match, you will already have the Match Scorecard filled out with your players names. Five minutes before match time, you will exchange your Scorecard with your opponent and write down their names onto the Scorecard. Match Scorecards may be found on the JTT Page. <http://www.richmondtennis.org/10-and-under-tennis/jtt/>
- If a child is sick or a no show, you may switch lineup.
- If you know in advance that you can not field a full team, please contact the opposing captain as a courtesy.
- Strength of players is indicated by how high in the lineup they should play. (#1 is strongest position)

### **HOW MANY COURTS NEEDED**

- You will need to reserve 2-3 courts for any home match.
- Doubles teams may start after the singles is completed, or played on the third available court simultaneously.

### **TEAM PARENT DUTIES**

- Recruit team members and make sure they register
- Attend coaches/captain meeting if asked
- Comply with USTA SafePlay process. (background check; it is free.)
- Distribute league information to team members and parents
- 8U & 10U Team Parents- Submit lineup to opposing captain on match day
- Promote an atmosphere of fun competition that values EXCESSIVELY good Sportsmanship!
- 8U Team Parents- do not enter scores in TennisLink. League Coordinator enters scores for 8U teams.
- 10U Team Parents- Home Team Parent collects, record, and report scores in TennisLink 24 hours after match (instructions may be found on the JTT website) Away Team Parent verifies scores and keeps a duplicate scorecard.
- 10U Team Parents- share Home Match schedule with your facility court reservation contact in order to reserve courts.
  - (Reserve 2-3 courts for any home match. Doubles teams may start after the singles is completed, or played on the third available court simultaneously.)
- 10U Team Parents- A minimum of one week in advance, the Home Team Parent needs to contact their "Away" Team Parent to confirm match time, etc...and how many players they think they'll have (will both players double up/if not will doubles be played at same time as singles or after?)

USTA Member Services  
<https://membership.usta.com>  
1-800-990-8782  
[memberservices@usta.com](mailto:memberservices@usta.com)

USTA is available via phone during the following hours:  
Monday-Friday: 9:00 a.m. – 9:00 p.m. ET  
Saturday: 10:00 a.m. – 6:30 p.m.  
Sunday: Closed

### **ENTERING MATCH SCORES**

Go to: <https://tennislink.usta.com/Dashboard/Main/Login.aspx>

Enter your USTA Account Number and Password; then “Login”

Refer to the Match Schedule issued by JTT to locate the **unique** match number for the specific match you want to enter.

Enter the unique match number in the “Click on Stats and Standings” box on your right side of the website.

**IMPORTANT:** History is written from the point of view of the “winner”. List the winning player’s score **FIRST** for each line. If Sally wins the first set, but then loses the second set and then loses the TieBreak, the score would be recorded:  
First Set        2 games to the opponent and Sally 4 games  
Second Set     4 games to the opponent and 3 games to Sally  
TieBreak        1 game to the opponent and 0 to Sally (TieBreak is considered 1 game)

#### **ENTERED:**

2-4, 4-3, 1-0 The winner of this line is always the first number entered.  
The player that won 2 games in the first set was the player who won the match.

### 8U RULES OF THE GAME:

A ball is "IN" if it hits ANY part of the white line or stays in the regular color.  
 You call the balls on YOUR side of the net "OUT" once they hit OUTSIDE the lines. LOUDLY!  
 Serve into the box across (diagonally) from you.  
 Server gets two tries to get the ball into the correct box.  
 The first time you serve, the ball goes into the "Deuce" box. (See diagram below.)  
 The second time you serve, the ball goes into the "Add" box. (See diagram below.)  
 BEFORE you serve, call the score LOUDLY.  
 If the ball hits the net on the serve and dribbles into the correct box, you get to try again.

Spin a racquet or flip a coin before the match. Visitor calls it.

- CHOICES:
- I want to serve.
  - I want you to serve (receive).
  - I want "this" side for the first game.
  - I defer. (you choose something instead of me)

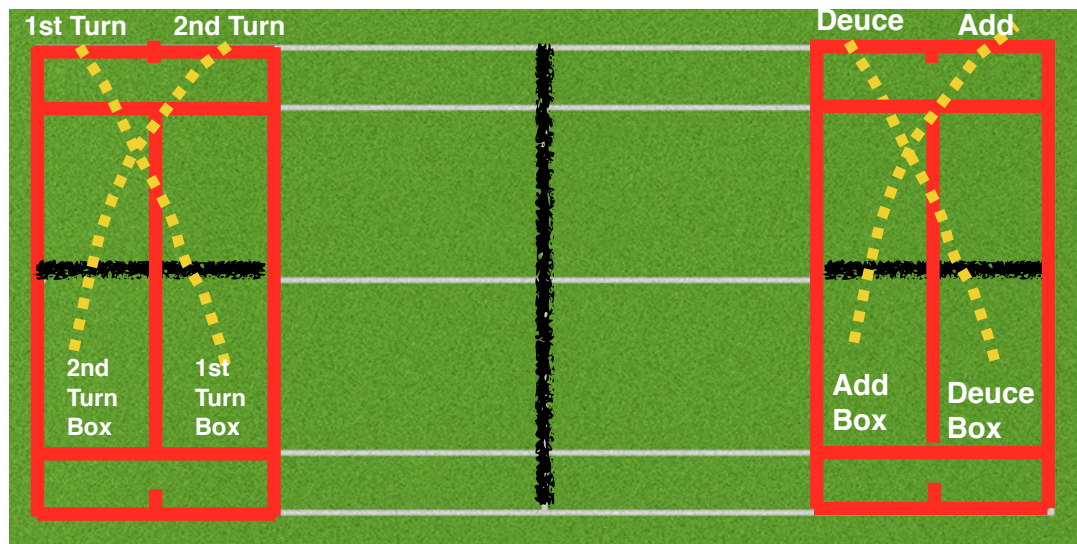
Once the match is over, go to the net and shake your opponents hand. Tell them "nice game" and one thing that you thought that they did really well.

### 8U Scoring Format

- Each 8 and under game is played first to 7 points win by one.
- First player to reach 7 points in a game, wins that game. (**You can win a game by 1 point.** Ex: 7-6, 7-6.)
- Each 8 and under **match** is played with the best two-out-of-three, 7 point games.
- When a player wins 2 out of the possible 3 games, then the match is over. You have a winner!
- After each game to 7 points is completed, the players switch ends of the court.
- You serve from behind the last white line into the far service box. (See diagram)
- In each game, service alternates every two points between players. Each player get to serve from Deuce and then Add side, then it's the other guys turn. You get two chances to serve into each service box.
- After each game is completed, the players switch ends of the court.
- The player that serves first in the game, should receive serve first in the next game.

### 8 U COURT DIAGRAM

- Players take turns serving twice.
- You serve from **behind** the back line.
- You get **two** chances from each side to get it in the correct box.



<b><u>10U BEGINNER AND 10U INTERMEDIATE - LEAGUE FORMAT &amp; RULES</u></b>	
<b>Match Time</b>	<ul style="list-style-type: none"> <li>10U Beginner typically plays at 3 PM on Saturdays and 10U Intermediate at 2 PM on Saturdays (but this can be modified to maximize player involvement).</li> </ul>
<b>Match Locations</b>	<ul style="list-style-type: none"> <li>Matches are both "home" and "away".</li> </ul>
<b>Serve</b>	<ul style="list-style-type: none"> <li>Players alternate serving games. Can serve underhanded (no bounce- Michael Chang serve) or adult serve.</li> </ul>
<b>Season Duration</b>	<ul style="list-style-type: none"> <li>6-10 matches, depending on the number of registered teams. Typically, the spring season runs April 2nd-May 30th. Typically the fall season runs from Sept. 24-Nov. 15.</li> </ul>
<b>Number of matches weekly</b>	<ul style="list-style-type: none"> <li>One match each week on Saturday afternoons.</li> </ul>
<b>Court Size</b>	<ul style="list-style-type: none"> <li>Played on Adult court, but with modified width and length markings for smaller court. 60 foot court</li> </ul>
<b>Ball</b>	<ul style="list-style-type: none"> <li>Orange Ball</li> </ul>
<b>Team Size</b>	<ul style="list-style-type: none"> <li>Minimum 4 players to a team; ideally 6 players.</li> </ul>
<b>Team Gender</b>	<ul style="list-style-type: none"> <li>Team can consist of any combination of boys/girls and team may be any combination of boys and girls.</li> </ul>
<b>Match Format</b>	<ul style="list-style-type: none"> <li>Match Format- 2 singles and 1 doubles.</li> </ul>
<b>Doubling Up ?</b>	<ul style="list-style-type: none"> <li>Doubles players may also play singles (doubling up is allowed).</li> </ul>
<b>Scoring</b>	<ul style="list-style-type: none"> <li><b>MATCH SCORING:</b> Two, 4 game short sets. Third deciding "set" is 7 point tiebreak, win by 1.</li> <li>First player to reach 4 games, wins set. At 3-3, it's win by one game. If players split sets, the deciding set is a 7 point tiebreak, win by one. Tiebreaker is always recorded as 1-0. (Tiebreak Instructions are detailed next)</li> <li>No Ad scoring. <b>Receiving team picks their preferred side to return from at Deuce.</b></li> </ul>
<b>3rd Set Tiebreak</b>	<ul style="list-style-type: none"> <li>The first server is determined by continuing the service rotation of the current set.</li> <li>Start the serve for the first point on the deuce side (right).</li> <li>After the first point, the opposite team or player serves twice: the first on the ad (left) followed by the second on the deuce (right) side.</li> <li>The rotation of servers continues with each server serving two points, the first point on ad side and the second point on the deuce side.</li> <li>After 6 total points are played, the players or teams switch ends of the court. Switching continues after every 6 points.</li> <li>The winner is the first player to reach 7; <b>YOU CAN WIN BY 1 point.</b></li> <li>The Tiebreak score is recorded as 1-0.</li> </ul>
<b>Match Winner</b>	<ul style="list-style-type: none"> <li><b>TEAM MATCH WINNER IS DECIDED BY TOTAL GAMES.</b> How many games did each of your players get (added up), versus how many games did each of their players get (added up).</li> </ul>
<b>Age Eligibility</b>	<ul style="list-style-type: none"> <li>AGE: Can't turn 11 before 8/31. Age Eligibility may be flexible at the discretion of the Coordinator.</li> </ul>
<b>Team Parent Liason</b>	<ul style="list-style-type: none"> <li>Each 10U Team needs a team parent volunteer to liaison with league staff.</li> </ul>
<b>USTA Membership Requirement</b>	<ul style="list-style-type: none"> <li>If this is your child's first year playing JTT, their USTA annual dues are <b>FREE!</b> Please ask for the coupon. (Player Registration fee still applies.)</li> </ul>
<b>JTT Fee</b>	<ul style="list-style-type: none"> <li>JTT Player Registration Fee: \$45</li> </ul>
<b>ENTERING SCORES</b>	<ul style="list-style-type: none"> <li>HOME TEAM ENTERS SCORES.</li> </ul>
<b>Court Monitors</b>	<ul style="list-style-type: none"> <li>Court monitors should be used as needed in 10U Intermediate.</li> <li>Court monitors for 10B are required- 2 for doubles and 1 for singles.</li> </ul>
<b>Match Order of Play</b>	<ul style="list-style-type: none"> <li>Doubles teams may start after the singles is completed or play simultaneously with singles courts.</li> </ul>
<b>Lineup Courtesies</b>	<ul style="list-style-type: none"> <li>Parent Volunteers exchange lineups 5 minutes before match time.</li> <li>If a child is sick or a no show, you may switch lineup.</li> <li>If you know in advance that you can not field a full team, please contact the opposing captain.</li> <li>Strength of players is indicated by how high in the lineup they should play.</li> <li>All players must be registered before they play in a match.</li> </ul>
<b>Player Level</b>	<ul style="list-style-type: none"> <li>All player levels are welcomed for the Beginner 10U Division. Typically, the Intermediate level player has three or more years of experience.</li> </ul>
<b>Team Advancement ?</b>	<ul style="list-style-type: none"> <li>Teams are eligible for JTT Advancement to Regional competition at the discretion of the Coordinator.</li> </ul>

<b><u>GREEN DOT ADVANCED 10U LEAGUE FORMAT &amp; RULES</u></b>	
<b>Match Time</b>	<ul style="list-style-type: none"> <li>10U Advanced matches are held on Saturday afternoons.</li> </ul>
<b>Match Locations</b>	<ul style="list-style-type: none"> <li>Matches are both "home" and "away".</li> </ul>
<b>Serve</b>	<ul style="list-style-type: none"> <li>Players alternate serving games. Adult service motion is expected.</li> </ul>
<b>Season Duration</b>	<ul style="list-style-type: none"> <li>6-10 matches, depending on the number of registered teams. Typically, the spring season runs April 2nd-May 30th. Typically the fall season runs from Sept. 24-Nov. 15.</li> </ul>
<b>Number of matches weekly</b>	<ul style="list-style-type: none"> <li>One match weekly on Saturday afternoons.</li> </ul>
<b>Court Size</b>	<ul style="list-style-type: none"> <li>Adult size court</li> </ul>
<b>Ball</b>	<ul style="list-style-type: none"> <li>Green Dot ball</li> </ul>
<b>Team Size</b>	<ul style="list-style-type: none"> <li>Minimum 4 players to a team; ideally 6 players.</li> </ul>
<b>Team Gender</b>	<ul style="list-style-type: none"> <li>Any gender at any line, Players may be any combination of boys and girls.</li> </ul>
<b>Match Format</b>	<ul style="list-style-type: none"> <li>Match format- 2 singles and 1 doubles</li> </ul>
<b>Doubling Up ?</b>	<ul style="list-style-type: none"> <li>Doubles players may also play singles (doubling up is allowed).</li> </ul>
<b>Scoring</b>	<ul style="list-style-type: none"> <li><b>MATCH SCORING:</b> Two, 4 game short sets. Third deciding "set" is 7 point tiebreak, win by 1.</li> <li>First player to reach 4 games, wins set. At 3-3, it's win by one game. If players split sets, the deciding set is a 7 point tiebreak, win by one. Tiebreaker is always recorded as 1-0. (Tiebreak Instructions are detailed next)</li> <li>No Ad scoring. <b>Receiving team picks their preferred side to return from at Deuce.</b></li> </ul>
<b>3rd Set Tiebreak</b>	<ul style="list-style-type: none"> <li>The first server is determined by continuing the service rotation of the current set.</li> <li>Start the serve for the first point on the deuce side (right).</li> <li>After the first point, the opposite team or player serves twice: the first on the ad (left) followed by the second on the deuce (right) side.</li> <li>The rotation of servers continues with each server serving two points, the first point on ad side and the second point on the deuce side.</li> <li>After 6 total points are played, the players or teams switch ends of the court. Switching continues after every 6 points.</li> <li>The winner is the first player to reach 7; <b>YOU CAN WIN BY 1 point.</b></li> <li>The Tiebreak score is recorded as 1-0.</li> </ul>
<b>Match Winner</b>	<ul style="list-style-type: none"> <li><b>TEAM MATCH WINNER IS DECIDED BY TOTAL GAMES.</b> How many games did each of your players get (added up), versus how many games did each of their players get (added up).</li> </ul>
<b>Age Eligibility</b>	<ul style="list-style-type: none"> <li>Can't turn 11 before 8/31. Age Eligibility may be flexible at the discretion of the Coordinator.</li> </ul>
<b>Team Parent Liason</b>	<ul style="list-style-type: none"> <li>Each Advanced 10U Team needs a team parent volunteer to liaison with league staff.</li> </ul>
<b>USTA Membership Requirement</b>	<ul style="list-style-type: none"> <li>If this is your child's first year playing JTT, their USTA annual dues are <b>FREE!</b> Please ask for the code. (Player Registration fee still applies.)</li> </ul>
<b>JTT Fee</b>	<ul style="list-style-type: none"> <li>JTT Player Registration Fee: \$45</li> </ul>
<b>ENTERING MATCH SCORES</b>	<ul style="list-style-type: none"> <li>HOME TEAM ENTERS SCORES.</li> </ul>
<b>Court Monitors</b>	<ul style="list-style-type: none"> <li>Court monitors are not required for 10U Advanced.</li> </ul>
<b>Match Order of Play</b>	<ul style="list-style-type: none"> <li>Doubles teams may start after the singles is completed or play simultaneously with singles courts.</li> </ul>
<b>Player Level</b>	<p>*** Your child may play in this Green Dot division even if they have not cleared their "Orange Ball Youth Progression Level". BUT- Please speak with your coach before registering .</p>
<b>Lineup Courtesies</b>	<ul style="list-style-type: none"> <li>Parent Volunteers exchange lineups 5 minutes before match time.</li> <li>If a child is sick or a no show, you may switch lineup.</li> <li>If you know in advance that you can not field a full team, please contact the opposing captain.</li> <li>Strength of players is indicated by how high in the lineup they should play.</li> <li>All players must be registered before they play in a match.</li> </ul>
<b>Team Advancement ?</b>	<ul style="list-style-type: none"> <li>Teams are eligible for JTT Advancement to Regional competition at the discretion of the Coordinator.</li> </ul>

	<p><b><u>8U LEAGUE FORMAT-</u></b></p> <p><b>(8U RULES ARE LISTED SEPARATELY WITH DIAGRAMS)</b></p>
<b>Match Time</b>	<ul style="list-style-type: none"> <li>All 8U League matches are held at 1 PM and completed by 2:15 PM on Saturdays at Kanawha.</li> </ul>
<b>Match Locations</b>	<ul style="list-style-type: none"> <li><b>All 8U League Matches are held at Kanawha in the Near West End.</b> Kanawha is located nearby the intersection of River Road and Forest Avenue and has a nice playground.</li> </ul>
<b>Serve</b>	<ul style="list-style-type: none"> <li>The “serve” in 8 U is a “drop, bounce, hit it over” serve. It’s not an “adult” serve.</li> </ul>
<b>Season Duration</b>	<ul style="list-style-type: none"> <li>Each 8U season is usually 5-6 weeks long. Typically, the spring season runs April 2nd-May 30th. Typically the fall season runs from Sept. 14-Nov. 15.</li> </ul>
<b>Number of matches weekly</b>	<ul style="list-style-type: none"> <li><b>Matches are played on Saturday afternoons. Multiple matches will be scheduled for each team back-to-back. The goal is for each child to play 45 minutes weekly.</b></li> </ul>
<b>Court Size</b>	<ul style="list-style-type: none"> <li>36 foot court with Red Ball (Red ball court fits sideways on the adult court)</li> </ul>
<b>Ball</b>	<ul style="list-style-type: none"> <li>Red Ball</li> </ul>
<b>Team Size</b>	<ul style="list-style-type: none"> <li>Minimum 4 players to a team, ideally 6 players.</li> </ul>
<b>Team Gender</b>	<ul style="list-style-type: none"> <li>Team can consist of any combination of boys/girls</li> </ul>
<b>Match Format</b>	<ul style="list-style-type: none"> <li>3 singles matches. No doubles.</li> </ul>
<b>Doubling Up ?</b>	<ul style="list-style-type: none"> <li>Players may only play one line</li> </ul>
<b>Scoring</b>	<ul style="list-style-type: none"> <li>Scoring: Best 2 out of 3 games. Games are first to seven points, win by one.</li> </ul>
<b>Match Winner</b>	<ul style="list-style-type: none"> <li><b>8U Team Match winner is determined by majority of player “lines” won; not number of games.</b></li> </ul>
<b>Age Eligibility</b>	<ul style="list-style-type: none"> <li>Ages 5-9. Age eligibility can be flexible at the discretion of the JTT Coordinator due to lack of match experience.</li> </ul>
<b>Team Parent Liason</b>	<ul style="list-style-type: none"> <li>Each 8U Team needs a team parent volunteer to liaison with league staff.</li> </ul>
<b>USTA Membership Requirement</b>	<ul style="list-style-type: none"> <li>If this is your child’s first year playing JTT, their USTA annual dues are <b>FREE!</b> Please ask for the code. (Player Registration fee still applies.)</li> </ul>
<b>JTT Fee</b>	<ul style="list-style-type: none"> <li>JTT Player Registration Fee: \$50</li> </ul>
<b>ENTERING MATCH SCORES</b>	<ul style="list-style-type: none"> <li>LEAGUE COORDINATOR ENTERS 8U SCORES. Type to enter text</li> </ul>
<b>Court Monitors</b>	<ul style="list-style-type: none"> <li>Court Monitors are required for 8U, but volunteers are provided by the league.</li> </ul>
<b>Match Order of Play</b>	<ul style="list-style-type: none"> <li>All 3 lines of singles players play at the same time for 8U.</li> </ul>
<b>Lineup Courtesies</b>	<ul style="list-style-type: none"> <li>Parent Volunteers exchange lineups 5 minutes before match time.</li> <li>If a child is sick or a no show, you may switch lineup.</li> <li>If you know in advance that you can not field a full team, please contact the league coordinator.</li> <li>Strength of players is indicated by how high in the lineup they should play.</li> <li>All players must be registered before they play in a match.</li> </ul>
<b>Player Level</b>	<ul style="list-style-type: none"> <li>All players levels welcomed. If the player can rally a bit, they are ready for 8U JTT!</li> </ul>
<b>Team Advancement ?</b>	<ul style="list-style-type: none"> <li>No Team advancement. Individual players may be invited by the league coordinator to represent Richmond at a Regional JTT Tournament.</li> </ul>

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**END OF DOCUMENT**

Document last edited Wednesday, July 24, 2019